## Issues arising from the competition process:

- Social life of the faculty how will it host events (exhibitions) in the gallery / throughout the whole building? Location for other events, eg Christmas in July
- Journey through the building and ability to observe the life of the faculty is important
- How will the building connect with the surrounding landscape/urban environment
- How will the roof space be used for research / events, indoor and outdoor learning and collaboration
- How will the connection/separation between BEnv, MSD, RHD, Academic and Professional Staff be managed
- How will the building create possibilities for informal learning between staff and students
- How will deliveries be made to the workshop/ rest of the building
- Difference between BEnv MSD sstudios class sizes, access to workshops, clean/dirty activities, raw or finished spaces, timetabled and untimetabled spaces role of lectures, seminars, and labs.
- BEnv studios mixed use, short term, used for other subjects, computer labs, print facilities
- MSD Studios heart of the building, 24hr studio culture, permanent work areas, social areas, connection to bar/exhibition, design review spaces, digital input/output labs.
- Communities of learners and whether the building should be divided into learning precincts
- Spaces for multi-disciplinary learning, trans-disciplinary learning, interdisciplinary learning.
- How will the building cope with traffic from hourly lecture changeover
- How will lecture theatres act as venues for interaction rather than just delivery, and connect with adjacent spaces
- Plan for maintenance how will it cope with weathering / dirt / student use
- Long term potential for alteration of the building how long will each part last how will they be regenerated
- Environmental control plan for different parts of the building (a/c?)
- Approach to heritage issues
- Approach to digital technology on-line learning
- Connection between professional and academic staff, including location of Dean's office
- Quality of workspace for permanent/non-permanent staff